

The book was found

Swift iOS 24-Hour Trainer



Synopsis

Jump into the app development world with confidence! iOS Swift 24-Hour Trainer combines book and video lessons in Apple's Swift programming language to prepare you to build iPhone and iPad apps and distribute them through the Appstore. First, this approachable text covers the fundamentals of Swift by introducing you to iOS development in this language, and presenting best practices for setting up a development environment and using variables, statements, expressions, operators, functions, and closures. Next, you explore common tasks, such as alert views, table views, and collection views. You then deepen your knowledge of Swift by considering network programming and local data storage. Finally, this engaging resource dives into slightly more advanced concepts, such as tab bars, web views, the accelerometer, camera, photo library, Google maps, and core location. Swift was designed by Apple to incorporate modern scripting features while offering simpler, cleaner syntax than Objective-C to maintain a minimal and easy to read style. This more expressive code offers numerous key features, such as closures unified with function pointers, tuples and multiple value returns, generics, and functional programming patterns. Learn how to obtain a device UDID Test your applications on an actual device, so you can see your work in action Distribute your applications outside of the App store, allowing you to test your work with real users Review common reasons why apps are rejected by Apple to strengthen your case when submitting your apps for distribution iOS Swift 24-Hour Trainer is an essential guide to Apple's Swift programming language for beginning programmers.

Book Information

Paperback: 624 pages

Publisher: Wrox; 1 edition (January 19, 2016)

Language: English

ISBN-10: 1119073553

ISBN-13: 978-1119073550

Product Dimensions: 7.4 x 1.1 x 9.3 inches

Shipping Weight: 12.6 ounces (View shipping rates and policies)

Average Customer Review: 5.0 out of 5 stars See all reviews (3 customer reviews)

Best Sellers Rank: #544,068 in Books (See Top 100 in Books) #54 in Books > Computers & Technology > Programming > Languages & Tools > Swift #291 in Books > Computers & Technology > Mobile Phones, Tablets & E-Readers > Programming & App Development #726 in Books > Textbooks > Computer Science > Software Design & Engineering

Customer Reviews

Fantastic book for beginners. Clear and detailed steps for novice programmers who want to jump on iOS wagon! If the author adds more exercises at the end of each chapter, beginners will greatly benefit from lot of practices. Also you can build one full App from beginning to end for novices, because this is 'Trainer' style of book. Keep writing and I would recommend this to my friends. Advice to beginners : Keep the web page 'iOS Developer Library' open always while reading....Just one minor con - your book's font is too small/thin even in a well-lit place, please adjust the font size for global readers.

This book is a perfect trainer as the name says. Neat and crisp. Any layman can understand as it has got pictures to depict what the author is trying to say. If you know Objective C and trying to learn Swift is an added advantage. It's sure, once you complete the book, you will be familiar with all the in and outs of Swift. Good work by author. I strongly recommend it.

I have to say that this book is by far the best book to learn Swift and iOS application development I'd found. For me as a new to learn iOS programming and development tool, it covers from basic to intermediate level of this language which let you be independent later to continue learning in advance level. The language used and step by step instructions in this book really helpful and it guide you just as trainer would do. I highly recommend this book to those who are new in Xcode and Swift, and even to those who are new in programming.

[Download to continue reading...](#)

iOS Animations by Tutorials Second Edition: Updated for Swift 2.2: iOS 9 and Swift 2.2 Edition Swift iOS 24-Hour Trainer iOS 9 App Development Essentials: Learn to Develop iOS 9 Apps Using Xcode 7 and Swift 2 The iOS Apprentice (Fourth Edition): Beginning iOS Development with Swift 2 iOS 10 Programming Fundamentals with Swift: Swift, Xcode, and Cocoa Basics Taylor Swift: The Ultimate Fan Book 2015: Taylor Swift Facts, Quotes and Quiz (Taylor Swift Fan Books) (Volume 2) Taylor Swift: The Ultimate Fan Book 2015: Taylor Swift Facts, Quiz and Quotes (Taylor Swift Fan Books) The iOS 5 Developer's Cookbook: Core Concepts and Essential Recipes for iOS Programmers (3rd Edition) (Developer's Library) iOS Programming: Starter Guide: What Every Programmer Needs to Know About iOS Programming Swift: Programming, Master's Handbook; A TRUE Beginner's Guide! Problem Solving, Code, Data Science, Data Structures & Algorithms (Code like a PRO in ... engineering, r programming, iOS development) Swift Programming Artificial Intelligence: Made

Easy, w/ Essential Programming Learn to Create your * Problem Solving * Algorithms! TODAY! w/ Machine ... engineering, r programming, iOS development) Test-Driven iOS Development with Swift Learn to Code in Swift: The new language of iOS Apps iOS Apps for Masterminds: How to take advantage of Swift to create insanely great apps for iPhones and iPads Swift Fundamentals: The Language of iOS Development Stephens' Visual Basic Programming 24-Hour Trainer Excel VBA 24-Hour Trainer PHP and MySQL 24-Hour Trainer Swift Walker: A Space Adventure: Swift Walker Science and Geography Books for Kids, Book 3 Estimator's Piping Man-Hour Manual, Fifth Edition (Estimator's Man-Hour Library)

[Dmca](#)